

RecipeName_____ Cone_____ Atmosphere__ TileMarking

Ingredient _____ Amount _____

Surface:		Fluidity:		Expansion:	
Bright Gloss	<input type="checkbox"/>	No fluidity	<input type="checkbox"/>	Crazes	<input type="checkbox"/>
Gloss	<input type="checkbox"/>	Stiff	<input type="checkbox"/>	Spalls	<input type="checkbox"/>
Semigloss	<input type="checkbox"/>	Little fluidity	<input type="checkbox"/>	Dunts	<input type="checkbox"/>
Semi matt	<input type="checkbox"/>	Some fluidity	<input type="checkbox"/>	Fits well	<input type="checkbox"/>
Matt	<input type="checkbox"/>	Fluid	<input type="checkbox"/>		
Stoney matt	<input type="checkbox"/>	Very fluid	<input type="checkbox"/>		
dry unfused	<input type="checkbox"/>				

Opacity:		Other:	
Dead opaque	<input type="checkbox"/>	Crawling (little) <input type="checkbox"/> (much) <input type="checkbox"/>	
Opaque	<input type="checkbox"/>	Pnholing (little) <input type="checkbox"/> (much) <input type="checkbox"/>	
SemiOpaque	<input type="checkbox"/>	Opalescence (little) <input type="checkbox"/> (much) <input type="checkbox"/>	
Semitransparent	<input type="checkbox"/>	Crystals (describe)	
Transparent	<input type="checkbox"/>	_____	

Hues as tested _____

Other Characteristics _____

Suggested further testing _____

Source of Glaze _____

Firing Date: _____ Kiln _____ Firer _____

Firing Notes _____

Name person doing the test _____